Charlene Ding

animator, illustrator and designer

Education RMIT Bachelor of Design (Animation and Interacitvity)

2022

Experience

Princess Bento | 2022 - 2024

Universal Basic Guys 2023 - 2024 Animator Harmony animator for Fox/Sonys Universal Basic Guys

Universal Basic Guys 2023

Storyboard Revisionist Storyboard revisionist for Fox/Sonys Universal Basic Guys

Undisclosed Project 2023

Design

Hazbin Hotel 2023

Animation Retakes & Pre-Compositing Animation retakes and Pre-Comp within Harmony

Undisclosed project 2023

Storyboard Revisionist

Creative Victoria and Vic Screens 2023

Storyboard Placement A paid 6 month storyboard placement at Princess Bento supported by Creative Victoria and Vic Screens where I learned fundamental skills relating to storyboarding as well as other departments within a animation studio.

Luce Creative 2022

directors assistant An internship that lead to freelance work. A multi-disciplined position where I animated, designed, wrote, illustrated and storyboarded.

Power Paladin 2021

assistant animator An RMIT student-lead, international, industry collaboration with Power Paladin and Atomic Fire Records.

isonotes 'GIF CARDS' 2020

illustration, animator, designer, concept artist A collaborative project where we created and designed 60+ animated looped gifs available for free on GIFHY. Overall the project has accumulated over 165 million views.

voiceworks 2019

illustrator Created an illustration for issue #166 with the theme Pluto. The illustration accompanies a piece of writing.

Programs

Toonboom Harmony Storyboard Pro Photoshop TVpaint Autodesk Maya Clip Studio Paint Premier Pro Illustrator Procreate Adobe Animate Adobe Audition

Skills

Animation Storyboarding Animatics Illustration Graphic Design Motion Design Editing Compositing Character Design Design

Languages

Fluent in English and proficient in Mandarin